

2018 Majors Interleague Ground Rules & Addendum

1. Half inning run limit new for 2018

1.1. Each half inning shall have a limit of seven (7) runs

1.1.1. Each inning shall be completed upon 7 offensive runs scored or three (3) defensive outs recorded, whichever comes first

1.2. There shall not be unlimited runs permitted in the final inning

2. Mercy Run Rule (official Little League International addendum rule approved for 2018)

2.1. After 4 complete innings of play, if a team leads by ten (10) runs, the game shall end

2.2. After 3 complete innings of play, if a team leads by fifteen (15) runs, the game shall end

3. Baserunning

3.1. Baserunners may advance on overthrows, wild pitches, and passed balls

3.2. Baserunners may attempt to steal a base only after the pitched ball has crossed home plate

3.3. A team may only advance a baserunner from third base to home on passed balls or wild pitches three (3) times per each half inning

3.3.1. Any player advancing from third to home after the 3 maximum shall be returned to the base and no run recorded

4. Batting

4.1. All players shall bat in a continuous lineup

5. Pitching

5.1. New Little League International Addendum for 2018

5.1.1. Coaches are permitted one (1) visit to the pitching mound per half inning.

5.1.2. Upon a second visit to the mound in the same half inning, the coach must remove the pitcher.

5.1.3. A coach is permitted a maximum of three (3) total visits to the mound per game

5.2. Pitch counts (follow Little League International rules)

5.2.1. New for the 2018 season: no pitcher shall pitch on 3 consecutive days regardless of pitch counts

5.2.1.1. If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.

5.2.1.2. If a player pitches 51 - 65 pitches in a day, three (3) calendar days of rest must be observed.

5.2.1.3. If a player pitches 21 - 35 pitches in a day, one (1) calendar day of rest must be observed.

5.2.1.4. If a player pitches 1- 20 pitches in a day, no (0) calendar day of rest is required.

6. Time Limit

6.1. No new inning shall begin after 1 hour, 50 minutes (1:50)

6.2. The official start time should be confirmed between both head coaches and the umpire

6.3. A new inning begins immediately when the third out is recorded in the bottom of an inning

6.4 If game is tied at the end of regulation, either time has elapsed or 6 innings have been completed, continue to play until a winner has been decided or darkness, if game is called because of darkness and the inning has not been completed revert back to last full inning.

7. The Game

7.1. Each team shall provide one (1) new game ball per game

7.2. A team may play a game with only 8 players and shall not be forced to take an automatic out when the 9th batter in the order turn comes.

7.3. A team may not play with 7 or less players. The game shall be recorded as a forfeit with a final score of 6-0.

7.4. Gentleman's agreement with no taunting/dancing to invite a throw and no delayed steals home when catcher throwing back to pitcher.